

Course Outcomes

MCA

**Course Outcomes
2015 Scheme Onwards**

MCA 5th sem

MCA501	Artificial Intelligence	<ol style="list-style-type: none"> 1. describe the key components of the artificial intelligence (AI) field and its relation and role in Computer Science; 2. identify and describe artificial intelligence techniques, including search heuristics, knowledge representation, automated planning and agent systems, machine learning, and probabilistic reasoning; 3. identify and apply AI techniques to a wide range of problems, including complex problem solving via search, knowledge-base systems, machine learning, probabilistic models, agent decision making, etc.; 4. Communicate clearly and effectively using the technical language of the field correctly.
MCA502	Design and analysis of algorithms	<ol style="list-style-type: none"> 1. Become familiar with fundamental data structures. 2. Learn how to analyze algorithms and estimate their worst-case and average-case behavior. 3. Apply important algorithmic design techniques and become able to handle operations like Sorting and Searching. 4. To design and implement non-linear data structure.
MCA503	Web Technologies	<ol style="list-style-type: none"> 1. Describe the XML basics, Editors, Schemas and Document Object Model. 2. Familiar with the AJAX, jQuery and working with events 3. Description of Web Services its Uses & Types and Describe the concept of SOAP and JSON. 4. Describe the concept of Content management System, Study of Word Press & Creation of Websites.
MCA504	Object Oriented Analysis & Design with UML	<ol style="list-style-type: none"> 1. Understanding of basics object-oriented design methodology. 2. Design of problem using object model involving class diagrams, object diagrams. 3. Understanding the concepts of generalization and associations 4. Design of problem using dynamic model involving state transition diagrams.
MCA505	Software Lab–XI(Web Technologies)	<ol style="list-style-type: none"> 1. Analyze a web page and identify its elements and attributes. 2. Create web pages using XHTML and Cascading Styles sheets 3. Build web applications using PHP 4. Create XML documents. 5. Create XML Schema. 6. Build and consume web services
MCA506	Software Lab–XII	<ol style="list-style-type: none"> 1. Understanding the basic object-oriented

	(Object Oriented Analysis and Design with UML)	<p>design methodology using UML.</p> <ol style="list-style-type: none"> 2. Implementation and design of problem using object model involving class diagrams, object diagrams using UML 3. Implementation of the concepts of generalization and associations using UML. 4. Implementation and design of problem using dynamic model involving state transition diagrams using UML. 5. Implementation and design of problem using functional model involving data flow diagrams. 6. Understand of basic design structures in UML.
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MCA 6 th sem		
MCA601	Data Warehousing & Mining	<ol style="list-style-type: none"> 1. To understand operational database, Data ware housing, need of database to meet industrial needs. 2. Identify the components in typical Data warehouse Architecture. 3. To introduce Data Mining, its generic algorithms and Fuzzy set approach 4. To introduce with the prediction and clustering methods.
MCA602	Cloud Computing	<ol style="list-style-type: none"> 1. Understand various basic concepts related to cloud computing technologies 2. Understand the architecture and concept of different cloud models: IaaS, PaaS, SaaS 3. Understand the underlying principle of cloud virtualization, cloud storage, data management and data visualization. 4. Be familiar with application development and deployment using cloud platforms 5. Learn to develop scalable applications using platforms like AWS, IBM and Microsoft Azure.
MCA603	Advanced Computer Architecture	<ol style="list-style-type: none"> 1. Describe the principles of computer design, instruction set architectures, multi-coreprocessors & Hazards. 2. Understand the Fundamentals of Memories 3. Describe the operation of performance enhancements such as pipelines, dynamic scheduling, branch prediction, caches, and vector processors. 4. Describe modern architectures such as RISC,

		<p>Super Scalar, VLIW</p> <p>5. Understand the several advanced optimizations to achieve cache performance.</p>
MCA604	Software Testing & Quality Management	<ol style="list-style-type: none"> 1. Analyse different approaches to software testing and quality assurance, and select optimal solutions for different situations and projects 2. Conduct independent research in software testing and quality assurance 3. To understand how to apply that knowledge in their future research and practice 4. Evaluate the work of peers constructively by following proven methods of peer-review, and by using the principles of research ethics.
MCA605	Software Lab– XIII(Software Testing)	<ol style="list-style-type: none"> 1. To study fundamental concepts in software testing, including software testing objectives, process, criteria, strategies, and methods. 2. To discuss various software testing issues and solutions in software unit test; integration, regression, and system testing 3. To gain software testing experience by applying software testing knowledge and methods to practice-oriented software testing projects. 4. To understand software test automation problems and solutions. 5. To learn how to write software testing documents, and communicate with engineers in various forms. 6. To gain the techniques and skills on how to use modern software testing tools to support software testing projects.